The SGI Pro64 Compiler Infrastructure

- A Tutorial

Guang R. Gao (U of Delaware)
J. N. Amaral (U of Alberta)
J. Dehnert (SGI)
R. Towle (SGI)

Acknowledgement

The SGI Compiler Development Teams

- The MIPSpro/Pro64 Development Team

University of Delaware

- CAPSL Compiler Team

These individuals contributed directly to this tutorial

A. Douillet *(Udel)*
S. Chan *(Intel)*
Z. Hu *(Udel)*
S. Liu *(HP)*
S. Mantripragada *(SGI)*
M. Murphy *(SGI)*
D. Stephenson *(SGI)*
H. Yang *(Udel)*
F. Chow *(Equator)*
W. Ho *(Routefree)*
K. Lesniak *(SGI)*
R. Lo *(Routefree)*
C. Murthy *(SGI)*
G. Pirocanac *(SGI)*
D. Whitney *(SGI)*

What is Pro64?

- A suite of optimizing compiler tools for Linux/ Intel IA-64 systems
- C, C++ and Fortran90/95 compilers
- Conforming to the IA-64 Linux ABI and API standards
- Open to all researchers/developers in the community
- Compatible with HP Native User Environment

Who Might Want to Use Pro64?

- ***Researchers*** : test new compiler analysis and optimization algorithms
- ***Developers*** : retarget to another architecture/system
- ***Educators*** : a compiler teaching platform

Outline

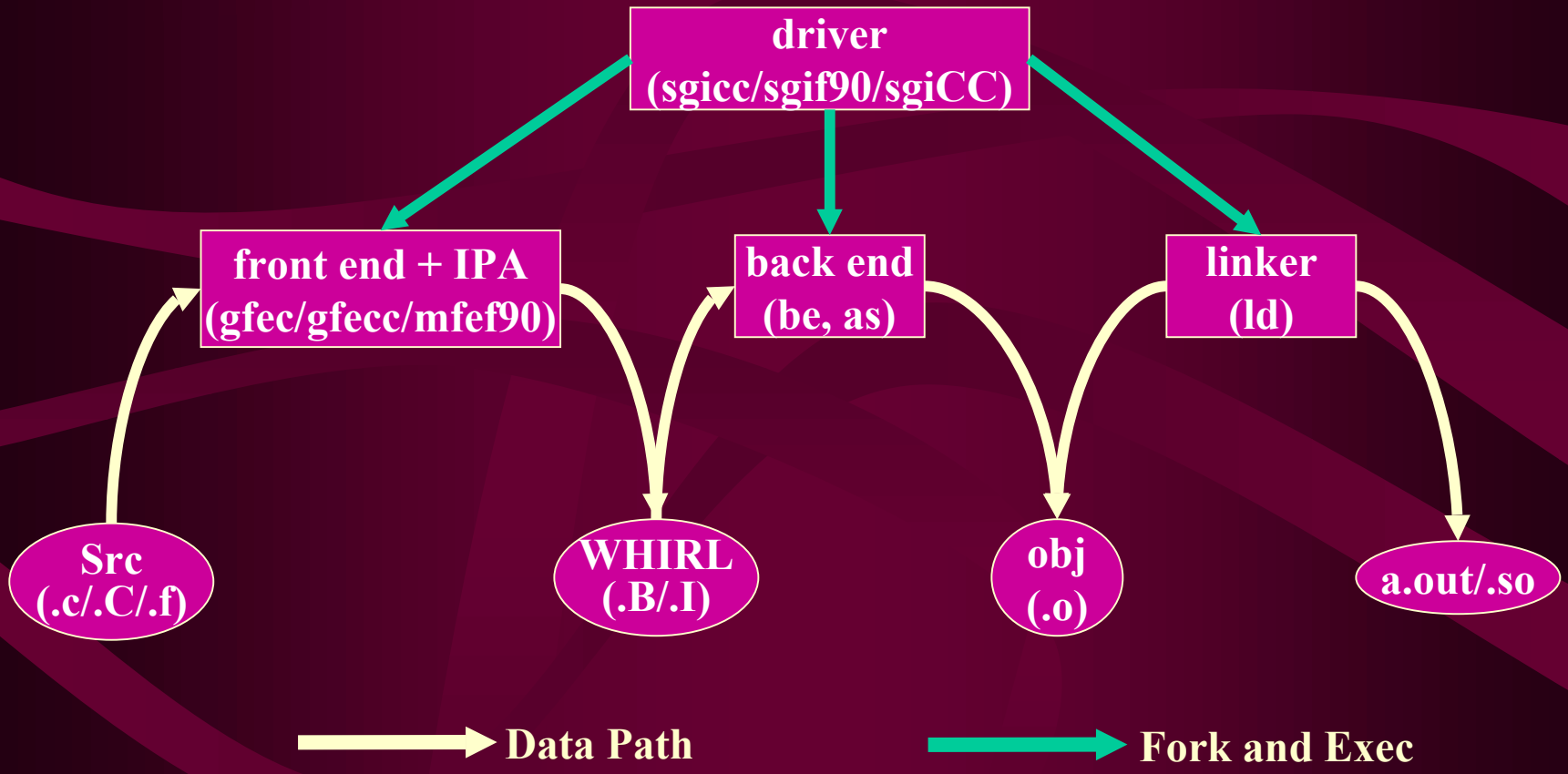
- Background and Motivation
- Part I: An overview of the SGI Pro64 compiler infrastructure
- Part II: The Pro64 code generator design
- Part III: Using Pro64 in compiler research & development
- SGI Pro64 support
- Summary

PART I:
Overview of the Pro64 Compiler

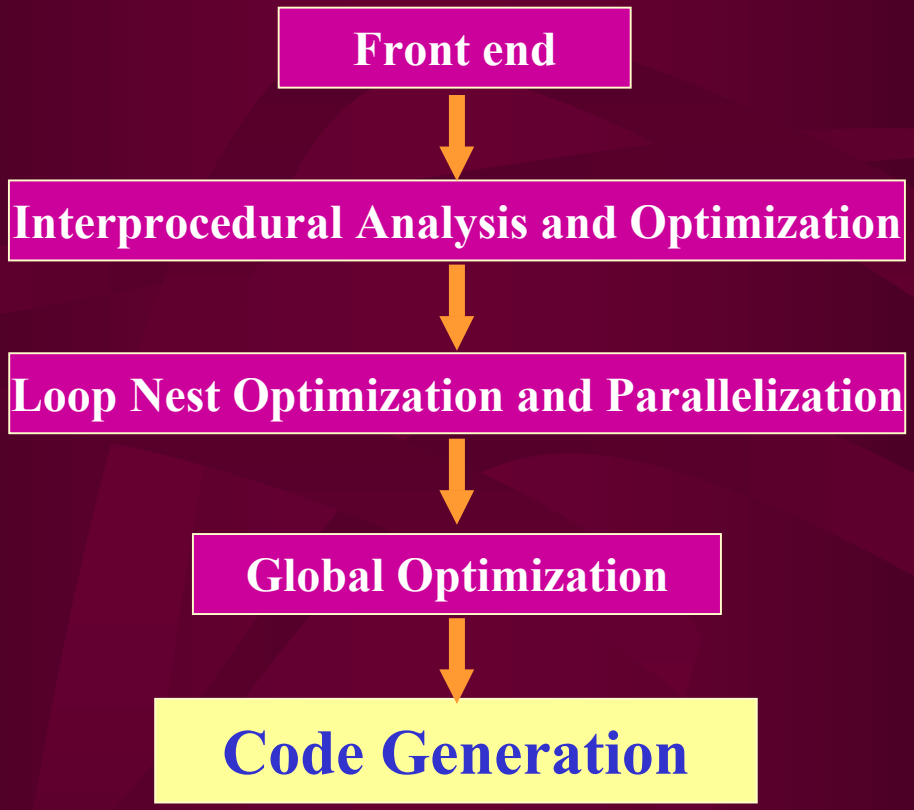
Outline

- Logical compilation model and component flow
- WHIRL Intermediate Representation
- Inter-Procedural Analysis (IPA)
- Loop Nest Optimizer (LNO) and Parallelization
- Global optimization (WOPT)
- Feedback
- Design for debugability and testability

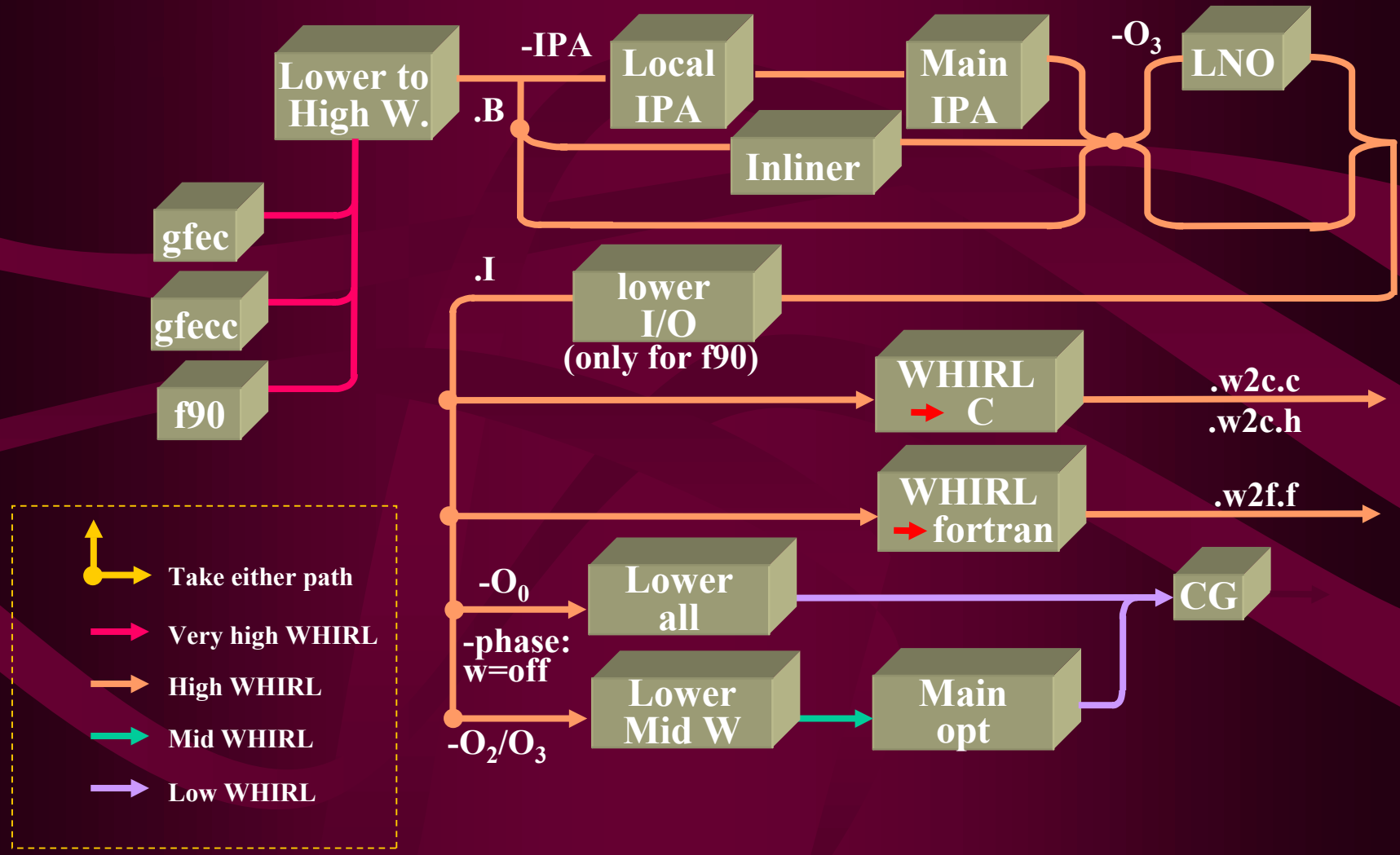
Logical Compilation Model



Components of Pro64



Data Flow Relationship Between Modules



Front Ends

- C front end based on gcc
- C++ front end based on g++
- Fortran90/95 front end from MIPSpro

Intermediate Representation

IR is called WHIRL

- Tree structured, with references to symbol table
- Maps used for local or sparse annotation
- Common interface between components
- Multiple languages, multiple targets
- Same IR, 5 levels of representation
- Continuous lowering during compilation
- Optimization strategy tied to level

IPA Main Stage

Analysis
- alias analysis
- array section
- code layout

Optimization (fully integrated)
- inlining
- cloning
- dead function and variable elimination
- constant propagation

IPA Design Features

- User transparent
  - No makefile changes
  - Handles DSOs, unanalyzed objects
- Provide info (e.g. alias analysis, procedure properties) smoothly to:
  - loop nest optimizer
  - main optimizer
  - code generator

Loop Nest Optimizer/Parallelizer

- All languages (including OpenMP)
- Loop level dependence analysis
- Uniprocessor loop level transformations
- Automatic parallelization

Loop Level Transformations

- Based on unified cost model
- Heuristics integrated with software pipelining
- Loop vector dependency info passed to CG
  - Loop Fission
  - Loop Fusion
  - Loop Unroll and Jam
  - Loop Interchange
  - Loop Peeling
  - Loop Tiling
  - Vector Data Prefetching

Parallelization

- Automatic

  Array privatization

  Doacross parallelization

  Array section analysis
- Directive based

  OpenMP

  Integrated with automatic methods

Global Optimization Phase

- SSA is unifying technology
- Use only SSA as program representation
- All traditional global optimizations implemented
- Every optimization preserves SSA form
- Can reapply each optimization as needed

Pro64 Extensions to SSA

- Representing aliases and indirect memory operations (Chow et al, CC 96)
- Integrated partial redundancy elimination (Chow et al, PLDI 97; Kennedy et al, CC 98, TOPLAS 99)
- Support for speculative code motion
- Register promotion via load and store placement (Lo et al, PLDI 98)

Feedback

Used throughout the compiler

- Instrumentation can be added at any stage
- Explicit instrumentation data incorporated where inserted
- Instrumentation data maintained and checked for consistency through program transformations.

Design for Debugability (DFD) and Testability (DFT)

- DFD and DFT built-in from start
- Can build with extra validity checks
- Simple option specification used to:
  - Substitute components known to be good
  - Enable/disable full components or specific optimizations
  - Invoke alternative heuristics
  - Trace individual phases

Where to Obtain Pro64 Compiler and its Support

- **SGI Source download**

  http://oss.sgi.com/projects/Pro64/

- **University of Delaware Pro64 Support Group**

  http://www.capsl.udel.edu/~pro64

  pro64@capsl.udel.edu